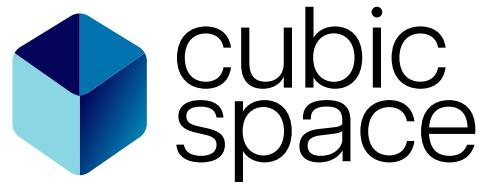


# PRESS RELEASE



## CubicScreen Makes Personal 3D Memories Instantly Viewable on iPhone – No Glasses Required

**Experience 3D the way it was meant to be seen**

**Las Vegas, Nevada – January 2<sup>nd</sup>, 2026 –** **CubicSpace Technologies** today unveiled **CubicScreen**, a new consumer product designed to unlock the full potential of spatial photos and videos captured on iPhone. By combining glasses-free 3D display technology with an intuitive spatial media app, CubicScreen allows users to capture and relive their own photos and videos in 3D with a new sense of presence – transforming everyday moments into experiences that feel more vivid and emotionally engaging. CubicScreen will be showcased at CES 2026, with availability planned for Q2 2026.

### **3D Becomes Personal**

Since Apple introduced spatial photo and video capture in 2023, hundreds of millions of iPhone owners have gained the ability to capture their memories in 3D using a device they already carry every day. Yet for the vast majority of users, those memories can still only be viewed in 2D on their phone – significantly limiting the sense of depth, presence, and emotional connection captured in the original moment. CubicScreen addresses this gap by enabling personal spatial content to be experienced naturally and comfortably in 3D directly on the capture device itself. By lowering the barriers to everyday spatial viewing, CubicScreen positions the smartphone as a natural entry point into the broader spatial media ecosystem.

### **Engineered for Everyday Comfort**

CubicScreen combines a thin 3D optical screen protector applied directly to the iPhone with an intuitive spatial media application, transforming the smartphone into a glasses-free 3D display designed for everyday use.

Powered by CubicSpace's adaptive 3D model, the CubicScreen app dynamically adapts 3D geometry in real time based on the content, the viewer, and the viewing conditions. Built on a scientific breakthrough in stereoscopic geometry, this adaptive model replaces the one-size-fits-all assumption traditional 3D has relied on for decades. The result is a guaranteed natural, comfortable, and intuitive 3D experience that works consistently in everyday use – without technical expertise or manual adjustments.

This core technology is protected by CubicSpace's growing intellectual property portfolio, which currently includes four patent families spanning multiple jurisdictions, with nine patents granted and nine additional patents pending worldwide.

## A Breakthrough Years in the Making

"We're at a unique moment in the history of 3D," said Nicholas Routhier, President and Co-Founder of CubicSpace Technologies. "For the first time, hundreds of millions of people can capture their own memories in 3D, using a device they already carry every day. With CubicScreen, we're removing the friction that has always held 3D back – no glasses, no additional hardware, no expertise required – making it possible for anyone to experience their own moments in 3D, naturally and comfortably."

Our mission at CubicSpace is to make 3D mainstream the way smartphones made photography part of everyday life. We're incredibly excited to bring CubicScreen to market and open a new chapter in spatial media, one where 3D becomes part of everyday life and millions of people can finally capture and relive their own memories as they were meant to be experienced."

## Experience CubicScreen at CES 2026

CubicScreen will be demonstrated live at CES 2026, including hands-on demos at Eureka Park, Booth #60840, from January 6–9, 2026, in Las Vegas, NV. Attendees will be able to experience how CubicScreen enables instant, comfortable 3D playback of personal spatial photos and videos captured on iPhone, while also discovering how CubicScreen fits into a broader ecosystem of glasses-free 3D and XR devices.

## ABOUT CUBICSPACE TECHNOLOGIES, INC.

Founded in 2023, CubicSpace is a deep-tech company developing advanced stereoscopic image processing technologies with a mission to make 3D mainstream. Building on decades of expertise from its founding team, CubicSpace develops adaptive 3D playback technologies designed to deliver natural, comfortable, and intuitive 3D experiences across devices and use cases.

By removing friction from both capture and viewing, CubicSpace enables 3D to integrate naturally into everyday digital experiences. The company's long-term vision is to empower a vibrant 3D ecosystem where anyone can easily create, freely share, and comfortably enjoy 3D experiences on the device of their choice.

CubicSpace is headquartered in Montreal, Canada.

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